



University of Pretoria Yearbook 2020

Introduction to computer science 151 (COS 151)

Qualification Undergraduate

Faculty [Faculty of Engineering, Built Environment and Information Technology](#)

Module credits 8.00

Programmes [BIS Multimedia](#)

[BSc Computer Science](#)

[BSc Information and Knowledge Systems](#)

[BSc Mathematical Statistics](#)

[BSc Physics](#)

Service modules Faculty of Education

Faculty of Natural and Agricultural Sciences

Prerequisites APS of 30 and level 5 (60-69%) Mathematics.

Contact time 1 practical per week, 2 lectures per week

Language of tuition Module is presented in English

Department Computer Science

Period of presentation Semester 1

Module content

This module introduces concepts and terminology related to the computer science discipline. General topics covered include the history of computing, machine level representation of data, Boolean logic and gates, basic computer systems organisation, algorithms and complexity and automata theory. The module also introduces some of the subdisciplines of computer science, such as computer networks, database systems, compilers, information security and intelligent systems. The module also focuses on modelling of algorithms.

The information published here is subject to change and may be amended after the publication of this information. The [General Regulations \(G Regulations\)](#) apply to all faculties of the University of Pretoria. It is expected of students to familiarise themselves well with these regulations as well as with the information contained in the [General Rules](#) section. Ignorance concerning these regulations and rules will not be accepted as an excuse for any transgression.
