



# University of Pretoria Yearbook 2019

## Program design: Introduction 110 (COS 110)

<b>Qualification</b>	Undergraduate
<b>Faculty</b>	Faculty of Engineering, Built Environment and Information Technology
<b>Module credits</b>	16.00
<b>Programmes</b>	BCom Statistics BEng Computer Engineering BEng Computer Engineering Engage BIS Multimedia BIT BSc Computer Science BSc Information and Knowledge Systems BSc Extended programme - Mathematical Sciences BSc Physics
<b>Service modules</b>	Faculty of Engineering, Built Environment and Information Technology Faculty of Economic and Management Sciences Faculty of Natural and Agricultural Sciences
<b>Prerequisites</b>	COS 132 , COS 151 and Maths level 5
<b>Contact time</b>	1 tutorial per week, 1 practical per week, 3 lectures per week
<b>Language of tuition</b>	Module is presented in English
<b>Department</b>	Computer Science
<b>Period of presentation</b>	Semester 2

### Module content

The focus is on object-oriented (OO) programming. Concepts including inheritance and multiple inheritance, polymorphism, operator overloading, memory management (static and dynamic binding), interfaces, encapsulation, reuse, etc. will be covered in the module. The module teaches sound program design with the emphasis on modular code, leading to well structured, robust and documented programs. A modern OO programming language is used as the vehicle to develop these skills. The module will introduce the student to basic data structures, lists, stacks and queues.

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